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ISTAR TREK ROLEPLAYING GAME



Mission

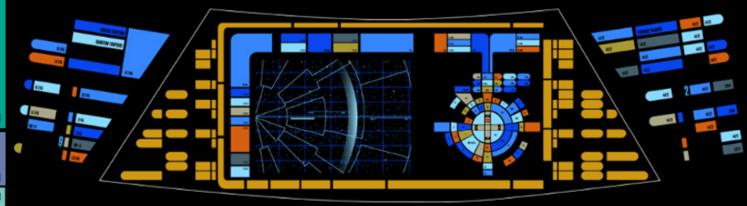
The Enterprise still has exploration as its primary mission. In times of war, its secondary mission profile takes the fore, that of battleship and fleet command and control.

Features

The Enterprise features an additional Type XII phaser array, an additional Mk 95 DF torpedo launcher, and an advanced upgrade to the already formidable FSS-3 regenerative shield grid. This increased tactical power comes at a price, for the additional systems were tied directly to the warp core, making the Enterprise's propulsion systems that much more difficult to repair should they suffer damage.

Background

The Sovereign-class was refitted and upgraded with the advent of the Dominion War, turning an already impressive ship into a truly formidable one. The upgrades were limited primarily to offensive capability, with additional phaser arrays and torpedo launchers added, and some initial upgrades planned for the ship's warp engines. These warp upgrades were eventually discarded, as the weapons upgrades alone proved to make the operation of the ship's engines significantly more complicated than the basic model of the class.



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Ships in Service

Name Registry Notes
U.S.S. Enterprise N.C.C. 1701-E Destroyed the Reman Warbird Scimitar in

the battle in the Bassen Rift (2379).
U.S.S. Yorktown N.C.C. 90276 Engaged and destroyed three renegade

Tal'Shiar Romulan D'deridex-class Warbirds in the Azure Nebula, suffering heavy damage and casualties (2378).

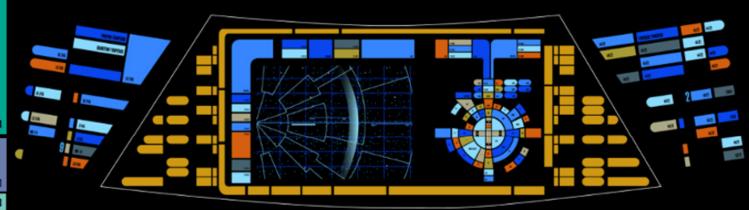
Appearances

Series Media

TNG Films "Star Trek: First Contact"; "Star Trek: Insurrection"; "Star Trek: Nemesis"

Notes

This starship can be found at the Cords that Bind: "http://thecordsthatbind.wordpress.com"



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