



Kazon Raider

Escort; Commissioned: 2330

Hull Data

Structure: 25 [65 space][10 space remains]

Size/Decks: 5/13

Length/Height/Beam: 160/69/35 m

Complement: 65

Tactical Data

Phasers: Type VIII (x4/E) [-20]

Penetration: 5/5/4/0/0

Torpedo Launchers: Mk 60 DF (x1/E) [-5]

Photon Penetration: 3/3/3/3/3

Deflector Shield: CIDSS-2 (C) [-10]

Protection/Threshold: 14/2

Propulsion Data

Impulse System: FIE-3 (.85c) (C) [-2]

Warp System: LF-7X2 (4/6/8.3 MCU) (A) [-2]

Operational Data

Atmosphere Capable: No [0]

Cargo Units: 110 [-12]

Cloaking Device: No [0]

Life Support: Class 3 (C) [-5]

Operations System: Class 3 (C) [-5]

Sensor System: Class 3a (+3/+2/+1/0/0/C) [-4]

Separation System: No [0]

Shuttlebay: 1 v [-2]

Shuttlecraft: 5 size worth

Tractor Beams: 1 ad, 1 av, 1 fd, 1 fv [-3]

Transporters: No [0]

Miscellaneous Data

Maneuver Modifiers: +1C, +2H, +3T

Traits: Jury Rigged (Propulsion, Life Support, Ops, Sensors) [+20]

Battle Tested [-5]

Mission

The Raider's primary purpose is to disrupt enemy commerce through fast attacks behind enemy lines accompanied by equally fast withdrawals with their ill-gotten gains.



Background

Like all Kazon starships, the Raider was originally a Trabe design, used primarily as a small freighter. Upon inheriting these ships from the Trabe, the

Kazon went about upgrading the ships to escort specifications. Kazon scientists are somewhat of a misnomer, so the upgrade process was anything but efficient. The Raider is plagued with numerous systemic problems with many critical systems (such as propulsion and others) due to lack of Kazon know-how and upkeep. The few systems maintained well are combat-oriented systems, such as weapons and shields.

Features

The Raider is armed with relatively powerful Type VIII phasers and the equivalent of a Mk 60 DF torpedo launcher. The Kazon version of the CIDSS-2 deflector shield grid provides strong protection for this small and maneuverable starship.

Like all Kazon starships, the Raider lacks transporters or replicators.

Ships in Service

<u>Name</u>	<u>Registry</u>	<u>Notes</u>
Nistrim-Tehlu	Trabe Designation R 127	Destroyed by the <i>U.S.S. Voyager</i> (2372).
Nistrim-Ertag	Trabe Designation R 516	Destroyed by the <i>U.S.S. Voyager</i> (2371).
Oglamar-Urtuu	Trabe Designation R 321	Destroyed by the <i>U.S.S. Voyager</i> (2372).
Relora-Jinwa	Trabe Designation R 455	Destroyed by the <i>U.S.S. Voyager</i> (2371).



Appearances

Series

VOY

Media

T.V. throughout seasons 1 and 2

Two Kazon Raiders in a stand-off with Federation Starship *Voyager*

