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## Starfleet Frontier-class

Heavy Starbase; Commissioned: 2383

### Hull Data

Structure: 60 [249 space][0 space remains]

Size/Decks: 13/400

Height/Diameter: 2,000/2,000 meters

Complement: 2,500 crew + 10,500 residents

### Tactical Data

Phaser Arrays: Type XV (x6/F) [-54]

Penetration: 8/7/7/0/0

Torpedo Launchers: Mk 105 DF (x4/F) [-32]

Quantum Penetration: 8/8/8/8/8

Deflector Shield: FSS-2 (F) [-22]

Protection/Threshold: 20/7

### Docking Data

Docking Bays: 4 [-8]

Shuttlecraft: 52 size worth

Docking Ports: 8 [-16]

Docked Starships: 32 size worth (Size 6 max.)

Docking Pylons/Berths: 4 [-24]

Docked Starships: 24 size worth (Size 13 max.)

### Operational Data

Cargo Units: 200 [-14]

Life Support: Class 4 (E) [-10]

Operations System: Class 4 (E) [-10]

Sensor System: Class S5 (+1/+2/+3/+4/+5/F) [-10]

Power System: Class 4R (EE) [-18]

Sublight Drive: SB-IDb (0.3c) [-6]

Orbital Correctors: ST-B (+1) [-12]

Engineering Facilities: Class 5 (+5) [-11]

Separation System: No [0]

Tractor Beams: 1 u, 1 m, 1 d [-2]

Transporters: 6 standard, 6 emergency, 6 cargo [0]

### Miscellaneous Data

Maneuver Modifiers: +5C, -7H, +5T

Traits: Thorian Shields [-5]

## Mission

The primary mission of the Frontier is to secure entire sectors on the frontiers of Federation space.



A feature unique to the Frontier is its impulse drive, allowing the starbase to traverse interplanetary distances. Though limited to 0.3 impulse, this allows the station unprecedented defensive flexibility.

Similar to the old Watchtower-class stations, the Frontier possesses a large park in its central spherical hub, allowing for extended recreational activity for both its crew and residents.

## Features

The Frontier is armed with multiple type XV phaser arrays (the most powerful available to late 24<sup>th</sup> century Starfleet) and equally powerful Mk 105 DF torpedo launchers. These launchers are equipped with quantum torpedoes, of which the station has some 10,000 stockpiled. With its powerful FSS-2 regenerative shield grid, the starbase can withstand an amazing amount of firepower before its shields collapse.

The Frontier is the largest deep space installation currently fielded by the Federation in the late 24<sup>th</sup> century, featuring powerful offensive and defensive systems as well as unmatched scientific and engineering facilities. The station normally has a small fleet of 20 runabouts to assist in its primary function as sector anchor.

## Background

Conflict with the Typhon Pact prompted the creation of a new and more powerful deep space station, one even more formidable than the already formidable Presidio-class stations.

## Ships in Service

<u>Name</u>	<u>Registry</u>	<u>Notes</u>
Frontier	Frontier 1	Lead station of the line, constructed on the border of Tzenkethi space(2383).
Deep Space Nine (II)	Frontier 3	Constructed near the former location of the original Deep Space Nine (2385).

## Appearances

Series

The Fall

Media

Novel "Revelations and Dust"

## New Systems

## Starship Traits

Edge	Prerequisite	Effect
Thoron Shields	FSS-2 Deflector Shields; Station built in 2383 or later	See below

*Note:* When including these edges, use the rules found on page 142 of the *Star Trek RPG Narrator's Guide*

## Thoron Shields

Thoron shields provide increased defense against all attacks, but at the cost of communications and sensors.

**Restrictions:** Not useable with a warp core.

**Effect:** When activated, communications and sensors are severely impacted, increasing any relevant difficulty by 10. Simultaneously, the station's protection and threshold rating are increased by 1, for so long as the deflector shields are active.

## Notes

This station can also be found on "The Cords that Bind": <http://thecordsthatbind.wordpress.com/>